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E-SOLVE Final Conference Programme – 24-25 November 2014

Budapest, Műegyetem Rakpart 1-3. Building K. 1st Floor room 95 Please note, that the positioning and order of programme elements may change

24 November, First Day

9.00-10.00 Registration

Participants arriving and registering can familiarise themselves with the environment.

10.00-11:00 Morning Session 1

-Welcome speech by the project coordinator, introduction of E-SOLVE and the programme structure Zsolt T. Kosztyán PhD. habil. Department of Quantitative Methods, University of Pannonia, Hungary

-Introduction of selected good practices (5-10min / contribution) See all the projects rated as best practices by the E-SOLVE experts at <u>http://esolve.gtk.uni-pannon.hu/good-practices/</u>

- Using Online Digital Education Tools in a Non-IT Higher Education Environment. Presenter: Anikó Petákné Balogh, Phd, Head of Institute, Márta Kis, Head of Institute, BKF - University of Applied Science, Budapest, Institute of Economics and Business Science

11.00-11.30 Coffee Break

11.30-13.00 Morning Session 2

-The Role of Selfreflection in the Learning Process Presenter: Judit Dr.Reményi Vidékiné PhD., Associate Professor Budapest University of Technology and Economics, Department of Technical Education, Hungary

12.45-13.45 Lunch

13.45-14.45 Afternoon Session 1

-Development of a Universal Simulation Game Platform Presenters: Prof. Zoltán Kovács Head of Department - Department of Supply Chain Management, University of Pannonia, Viktor Kovács, Phd Student, Budapest University of Technology and Economics, Hungary

14.45-15.15 Coffee Break

15.15-17.00 Afternoon Session 2

-Introduction of selected good practices (5-10min / contribution)

18.30 Optional Site Visit and Dinner in Budapest City Center (at your leisure)



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25 November, Second Day

9.00-11.00 Morning Session 1

Opportunity for development in the new ERASMUS+ Programme on the field of VET Presenter: Ilona Jakabné Baján, Co-ordinator, Tempus Public Foundation, Hungary

Interactive3D in VET

Presenter: Péter Mártai, Project coordinator Dabasi Kossuth Zsuzsanna Vocational Technical School and Youth Hostel, Hungary

11.00-11.30 Coffee Break

11.30-13.00 Morning Session 2

Interactive3D in VET Presenter: Péter Mártai, Project coordinator Dabasi Kossuth Zsuzsanna Szakképző Iskola és Kollégium

Introduction of selected good practices (5-10min / contribution) See all the projects rated as best practices by the E-SOLVE experts at http://esolve.gtk.uni-pannon.hu/good-practices/

12.45-13.45 Lunch